

Vampire Cast

Alan Fontain (brujah) childe of Rick (Sticks) Gioboa. Mob lawyer. Embraced for contacts within police, politics, and courts. Also responsible for laundering monies.

Allen MaCavity (Paul) is tall, thin and redheaded. He dresses in dark clothing because he fancies himself some kind of thief. He also claims to be a Caitiff, but nobody is willing to accept his claims

Amber Cash (ventrue) Childe of Lester Thorne and apparent friend of Dmitri Meloft. She is the consort of the prince. Rumored to have been a mere maid-in-waiting during her mortal days. More vicious rumors say she was an easy tumble and only gained her embrace via the lustfully attentions of a Ventrue. Lived for a short time in Scotland, then moved to America where she met Simon Bradford. The two eventually fell in love. Their relationship has been strained at times but still persists to this day. Amber spends her nights staying abreast of the latest Camarilla news and advising Simon Bradford.

Angie (nosferatue) childe of Martin Verdoux. Little is know about Angela other than she acts as Martin's voice when he does not care enough to do something himself. Tends to dress in rags to hide her deformities which primarily feature cancerous growths on her body, along with disease-colored tissue.

Chet Ferguson (Gangrel); has helped Kenneth Vaughn, known as part of his coterie. Used to be a park ranger. Chet Ferguson is a prudent man. He was never a tough guy. He didn't take chances he didn't have too. He won't start a fight or become involved in one without a lot of thought.

Clayton Burrell (Tim) also claims to be a Caitiff. As with Allen MaCavity, nobody believes his lies. He is also a technician who learned how to fix stuff in the Army. He claims that he was Embraced in Phoenix, and then left there to go to San Antonio because he didn't much like the neighborhood.

Cody and Kate Flashman (*toreador*) Husband and wife. New Money describes Cody and Kate, whose fortune was earned as war profiteers during WWI. They tend to be garish and flashy, but they are definitely the type of Toreador know as sharks. In Toreador circles, the Flashman's are thought of as "the important" people because they are the Keepers of Elysium.

Darren Rutherford (*toreador*) Really scary guy with a bizarre network of ghouls through whom he speaks. Seems to be looking to aquire vamps from which to feed. Intrumental in Prince's war on Sabbat to retake Houston. A writer of operas. Considered by most kindred to be insane, mainly due to his huge collection of mortals that act as his speech symphony. It also does not help that Darren has almost entirely withdrawn from kindred affairs, reportedly to work on his masterpiece. Definitely an elder but owns no title within Houston. He arrived after the city was retaken from the Sabbat and set up residence.

David Patchmaier (*setite / caitiff*) former skip tracer and ghoul of Jon Gilliard, childe of Clayten Burell

Delta Lincoln (*toreador*)

Dmitri Meloft (Ventrue primogen). He was once an Archon for the Ventrue Justicar. The Justicar retired in the 60's and (in theory) gave Meloft his freedom. Meloft was able to bring a lot of useful people to the table in the retaking of Houston, both political and military. He is reputed to be a man you don't want to cross. He is also rumored to have been Embraced over five hundred years ago. Hungarian. He was one of the heroes who joined in the various adventures of the Eastern European nations to hold back the Turkish hordes. After a number of hard campaigns Dmitri returned to his homeland where he was embraced. Rumored to have been an archon to one of the Ventrue Justicars.

Don Marcos (*ghoul*) is in charge of the local crack dealers. Marcos has a gang of 10-15 guys who spend most of their time setting up a nice, clean, wholesome environment so white people in expensive cars can drive up, buy their goods, and leave. They aren't particularly violent, but they have a history of dealing with threats. They do

aggressively drive jackers and car thieves out of the way, as this sort of crime is particularly bad for their business environment. Ghoul of Allan McCavity.

Elizabeth Griss (*tremere / camp 2*) Childe of Marla Tiers, Elizabeth is the head of the scientist Tremere. Her job appears to be that of administrator, keeping her fellow scientists well supplied, on track, and free of distractions. Wants the Primogen seat occupied by Severo.

Glenn Tanner (brujah) Sheriff and the prince's real bag man, he is effective and loyal to the Prince. He is powerful enough that he could theoretically have had a much better position. Most folk feel that he actually likes being the Sheriff and has a tremendous drive to keep things "in their proper place." Former British soldier. Tough, hide-bound, rarely frenzies, and a Jobsworth. Glenn asked for the Sheriff position. Believes the state is more important than the individual or the clans. Knows that the Scourge is inept but does not intrude upon his domain. Glenn expects the same consideration from the Scourge and has punished Jeffery in the past for failing to observe this.

Hector Burns (*ghoul*) Also known as Manservant Hecubus, this ghoul of Oliver Bradford serves as butler, stable hand, and chauffeur.

Howard Jacobs (Malkavian primogen) recently gone missing, involved in the mass release of kine lunatics on Houston. Generally respected for his habit of ruthlessly hunting down and destroying any other Malkavian who entered Houston. Howard is paranoid. People are out to get him. Why? Because they're jealous of Howard. He's brilliant, charismatic, kind, etc... Howard likes to get rid of such individuals, if possible. Howard is walking a razor's edge, balancing his purges, plots, and threats with what the other elders will put up with. They'll need to go, too... eventually. Howard loves purging other Malkavians. They threaten his power base. Besides they're crazy and unpredictable. Howard relies heavily on the blood bound to keep his treacherous ghouls and childer in line.

Jack Bradford - The Toreador Duke of Galveston. He is the Childe of Simon Bradford. Jack Bradford was born to plantation nobility. He never was much of an artist, but was a gifted architect. Plus, he cuts a rather dashing figure when properly attired. Embraced by Simon as part of the "keep it in the family" sort of mentality. Jack has a minor reputation as an Auspex oracle. Jack holds domain over Galveston as Duke. The domain absorbs most of his attention, followed closely by self induced "day dreams" from which he sometimes glimpses the future.

Jack Rowell (Bruce) is a balding, overweight white man who wears bad polyester suits. Even with all this, he is a Ventrue. He's spent many years in a dizzying variety of civil service and political appointee positions, most of them in one or another public housing agency. He spent the last several years of his mortal life as a Director for the Greater Houston Public Housing Authority

Jan Fine (*toreador*) Adult film star who is actually capable of acting. Something of a social pariah amongst the "serious artists" of the Toreador clan.

Jeffrey Harper, the Prince's Scourge He is a young Ventrue. He is an ineffectual political appointee, who holds his rank mostly by virtue of being the Childe of *Dmitri Malloff*. Allies in almost any company or organization dealing with communications. Jeffrey Harper is typical of the "new" Ventrue. He was embraced for his success by today's standards rather than for his noble blood. He is a black yuppie: young, in good shape, successful, and used to the finer things in life. Wanted a fast track to power and got his sire's help in getting the office of scourge.

Scourge, the Office: Jeffrey Harper is the 6th individual to hold the office since Prince Simon came to power. He started in early 1997 and has learned many painful lessons since then, though most he has avoided the second time around. Currently, his greatest stumbling blocks are a lack of good intelligence and the inability to overpower or overawe his opponents.

The worst example of this occurred on Halloween night 1998. A large group of kindred besieged Jeffrey in his haven. They spent the night capering about in Halloween costumes, setting fires, and making half-hearted attempts to get inside. Jeffrey had no idea the group was in his area and was incapable of driving them away. Jeffrey barely avoided severe punishment from the Prince for this "failure". Since then Jeffrey has worked hard to be more effective

Jim Packard (*brujah*) same brood as William Dobbs. Jim's background mirrors that of William, though he saw the violent and seedy side of those same events because he tended more toward bomb throwing. Jim is quite nostalgic for the good ol' days. Can be a fair, though crude, politician when required. 8th generation. Born 1893, embraced 1932.

Jon Gilliard, a Brujah who was killed in December of 1999. Mentor of most PC's, left his territory to his pupils.

Kalista Traunt (*tremere / camp 1*) AKA "*The Witch*". Rumored to have been a New England witch before her embrace. Also, has a reputation of having slept her way to the top. Currently the number two Tremere is Severo's chantry. Holds a lot influence in the HPD, apparently owning precinct 5.

Kate Flashman (*toreador*)

Kenneth Vaughn (Gangrel primogen): Childe of Peter Burke. He is the Rumpled Man who greeted the characters. He was involved in the effort to retake Houston in '76, but didn't bring a lot of Gangrels in with him. He is rumored to be less than 100 years old, but not much of a political mover and shaker. Some think he was Embraced about 70 years ago. Kenneth Vaughn is not your typical Gangrel. He loves his Kindred life, especially the seedy political and back alley murder side of it. Kenneth is the Primogen because no one more important or tougher wants it. Most of Kenneth's power is through the backing of his all Gangrel coterie. Of course, it is a different story outside of the city, where Peter Burke's word is highly respected and city folk are ridiculed. Kenneth understands that he doesn't wield as much power as the rest of the Primogen, but he knows his time will come if he can just hang on.

Leo Bjork (*Tremere magistrate / camp 3*) Childe of Elizabeth Griss. Leo Bjork was a ME in his mortal life. Leo has a well-earned reputation for being a servant of the truth. He will not lie except to protect the Masquerade. This has landed him in trouble a number of times. OTH, it is a trait that is admired, so Leo is a good front man for Elizabeth's faction. In fact, this trait landed him the office of Magistrate. Socially, Leo is difficult to like because of lying problem.

Liam Morgan (Chuck) is a Brujah who had been Jon Gillard's favorite. He's tall, with shoulder-length hair kept in a ponytail. He dresses quite well, and makes a point of announcing loudly to everyone around that he carries a sword-cane. He also appears to be quite fond of swordplay.

Lucy Martinez (Gangrel); Known as "country Girl". Has helped Kenneth Vaughn, known as part of his coterie. Peter briefly tutored Lucy before she fled to the city and fell in with Kenneth Vaughn. She seems to have the attitude that the "the woods are bad" beyond the usual concept of getting lost, exposure, hunger, bugs, etc. Lucy hates the wilderness with a passion. It's creepy. Lucy is smart and has disciplines unexpected in a young Gangrel (celerity and Obfuscate).

Malcolm Carter (*tremere / camp 1*) "Shaky" & "Brunout" perpetually nervous- has shown prolonged interest in joining the PC's. Malcolm was embraced for his research abilities in the library sciences area and the promising interest he showed in the occult. He has worked wonders at organizing the various occult libraries of his chantry. Malcolm is clearly burned out from his adventures and the company he keeps. He's constantly afraid. As a result, Malcolm is a physical coward unless cornered like a rat. He might best be described as "broken".

Marigold (brujah) Childe of the Sheriff, and had some Masquerade- and Prince-related problems up in Detroit. Reportedly embraced by Glenn because she reminded him of one of his mortal daughters. There are other rumors about the nature of their relationship, which tend to provoke violent reactions from both of them. Marigold gets away with murder because of who her sire is.

Martin Verdoux (Nosferatu primogen) 6th generation. Martin Verdoux was a French noble who fled the revolution, where his aristocratic ways made him a target. He fled to England and later the United States. Martin is still quite the aristocrat. He dresses richly, especially when at court. He expects the courtesy and respect that is due his rank, and will forcibly demand it if needed. It is rumored that he extracts "tribute" from the lesser members of his clan in Houston. Martin also adheres to the belief that rank has its responsibilities, especially to his people. 1345-1380. Too ugly to tell an age.

Marty Keys (*formoroi*) lackey of Majid. Spits worms.

Marty Wiscord (Gangrel); “Little Marty”. A big, fat ego. He would have much-preferred embrace by a more socially oriented clan. It’s hard to get recognition when you’re running around in the woods. That’s why Marty moved to the city and fell in with Kenneth. It’s only by being in the city that Marty can obtain the accolades and rank he deserves. Marty is also slightly pissed that his mortal friends think he’s dead. He would much prefer that circumstances allow him to rub their noses in his good fortune. Possibly the most murderous of the Kenneth coterie.

Michelle Palmer (*brujah*) Feminist writer and political activist Michelle hates her sire, William Dobbs and makes no secret of it.

Mustafa Majid- were wolf and owner of the Blood Adventure Arcade chain

Narda Cash (*ventrue*) childe of either Amber Cash or Amanda Cash. Belgian by birth, Narda’s first loyalty has always been to Imperial France. Reported to be well traveled and widely known in kindred circles in America and Europe. Her’s is a great beauty that is only matched by her vapid behavior.

Nickels (*brujah*) AKA **Tommy Walkinson** AKA **Thomas Bumbaclard** answers to the sheriff. Fairly strong in Dominate. Nickels grew up on the tough streets of Washington D.C., where he picked up his nickname pushing \$5 bags of heroin. Recruited for all of the wrong reasons; he was a source of funds and brutality with an above average knack for doing them. He built a huge criminal empire in Washington D.C., which was gutted during the Reagan years and forced Nickels to rethink his ways. Nickels took part in the battles to retake Houston. In return, he got a new place to live and a new start. The battles absorbed most of his remaining resources (i.e. treasure and retainers), but gained him a fair amount of status within the Clan and Camarilla. Supposedly moving out of crime.

Osamu Tadako (Tremere / *camp 2*) Childe of Marla Tiers- has helped Kenneth Vaughn. Another of Marla’s brood, Osamu is an expert in computer-related skills and heavy interested in all things occult. Beyond these Osamu is the stereo-typically of the Japanese businessman: dresses well, concerned with station, works hard, etc... Osamu is well know for weather manipulation and somewhat less well know for his rituals dealing with machines.

Pam (*brujah*) Veteran of the civil rights movement of 1960’s.

Paul Trenton (*malkavian*) AKA Pervert or Flasher: no one knows why this kindred was not destroyed when he entered Houston. Paul Trenton is the original dirty old man. In his mortal days he got his kicks by exposing himself to women via the time honored trench coat. Trenton is rumored to be one of Jack Bradford’s spies. Looks like Kramer from Seinfeld.

Peter Burke (*gangrel*) Known as “grandfather”. An elder usually found in Sam Houston Forest. Peter has the respect of his fellow Gangrel in spades. He’s brave, honest (at least amongst the Gangrel), and has his good works.

Peter Dire (*toreador*) Peter Dire is a Shakespearean actor. He’s good. He can even do special effects. Think of Master Thesbian.

Prince Simon Bradford (Toreador): The Prince of Houston. He looks like a man whose family has been seriously involved in inbreeding. He has no chin and terrible, gnarly teeth. He also has a tremendous nose and a prominent adam’s apple. On the plus side, he can speak with tremendous eloquence and managed to muster up the force necessary to take a city back from the Sabbat. Simon remained in England until he chose the wrong side in the war between the Roundheads and King Charles. King Charles was put to death in 1649, shortly before which Simon fled to the Americas.

Simon settled first in Philadelphia and then later in Washington, D.C., where he staked out portions of the government. His power grew with the Federal Government, though he found himself sharing the government and the city with more Kindred as time passed. Eventually, Simon realized that the Princedom would never be his, so he started looking around until his eye fell on Houston.

Simon is a product of his time standing at approximately 5’6”. He is also a product of inbreeding and suffers from a weak chin and huge nose.

Main mortal servant is Bob Ritchey.

Rick “Sticks” Gioboa (*brujah*) Childe of a Childe of William Dobbs. Mobster affiliated with organized labor. Forced to pull up roots and move to Houston by sire. Blood bound to sire. Tends to be rude, boring, and likes his two piece jogging suits (Jersey style). Owns the territory just west of the PC’s. It contains a number of bars, pool halls, and hourly rate hotels. Rick is in the following rackets through his mortal henchmen: prostitution, drugs, protection, and loan sharking. He’s looking to get into some more lucrative markets. Reputed to have an “unseen” helper.

Ricky (Sultan) Sanchez (*Brujah*); has helped Kenneth Vaughn

Sally (*nosferatue*) Sally was a cute, vibrant young lady who attracted the unwanted attention of a Nosferatu. She ain’t cute no more. Sally is very unhappy. Mentally she is looking for some payback. Normal sorts of things: grey to green skin, lumps, uneven teeth, patchy hair, etc... As an added bonus Sally slowly but constantly bleeds from the eyes, nose, mouth, and ears. The reason for this is that every day her skin “grows” back over these areas, forcing her to cut the skin away in order to see, smell, talk, and hear. This is painful.

Salvator Escovado (kine) contact of Jack Rowell

Sebastian Locke (*toreador*) Full of himself and his abilities: An extraordinary surgeon with a huge amount of experience in plastic surgery and repairing sports injuries. Rumored to have the ability to reshape kindred features permanently without benefit of disciplines or blood magic.

Severo Morales (Tremere primogen / *camp 1*): He is a real Spaniard, though he dresses in a suit and walks on only two legs. The characters are also impressed by his ability to speak English with only the occasional hoot and grunt.

Sphinx (*nosferatue*) AKA “Poker Face” Holds position of Harpy. Sphinx’s is constantly at court (the Prince’s and Martin Verdoux). He is know to act as Martin’s eyes and ears and is often called upon to advise Martin. Statue like features incapable of showing human emotion. Skin is tough, blotchy yellow with small spots of brown. His features are angular and appear to be carved from rock. His features never show emotion, pain, or anything other than the solid features of a statue. Repetitive motion or frenzied activity tends to produce small showers of skin that shot off. Many people have trouble trusting him because of his lack of readability

Spider (*nosfertue*) seen in sewers with Angie, also helped Kenneth Vaughn. Spider appears to be a teenager acting out some sort of death worshipping, power trip. He really loves slasher flicks. A rather dwarfish like torso, head shaped like a watermelon, and long spider like limbs. Is capable of folding himself into all sorts of nooks and crannies. Spider is somewhat unhappy with his deformity, but man he looks cool and scary!

Steve Escamilla (*malkavian*) childe of Howard Jacobs. Steve Escamilla was a successful Latino businessman owning a multitude of restaurants, small business, and a trucking company. The late 1980’s crash hit him hard financially.

Steve has strong ties to the Latino community and is rumored to have a smuggling enterprise. manic/depressive

Tremere The Tremere of Houston are split into two camps. Severo Morales heads the stronger of the two camps (it appears to adhere closely to Tremere rules and hierarchy). The second camp appears to be some sort of think tank as most of its members were scientists of some sort during their mortal days. Both groups try to out do each other from time to time, but mostly they just try to pretend the other group doesn’t exist.

Wesley Burke (*formoroi*) lackey of Majid, imune to dominate and turns into blob whose touch causes chemical burns.

William Dobbs (*Brujah primogen*): An old-line Communist who was Embraced after he fought in Spain. He has since sold out and no longer believes in Communism. This causes some measure of debate among Brujah: some of them think he's a sellout, but others think he's finally seeing wisdom. He is surprisingly young for a Primogen, with only 60 years as a vampire. American born, embraced because of his political associations. Fervent communist. Believed in the worker’s paradise. Spent mortal years as a reporter, union organizer, and red. By 1950’s William

was utterly disillusioned by Communism. Redirected his drive toward championing underdog causes and persons within the Kindred community. Young, but politically savvy and well connected.